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2005 was the fifth year of the International Conference on Computer-Based Resources in Education (ICCBR), which is a series of international conferences held every two years.

The International Conference on Computer-Based Resources in Education (ICCBR) is an eminent international meeting that brings together researchers, practitioners, and students from around the world to discuss the latest developments in computer-based resources for education. The conference took place at DePaul University in Chicago, IL, USA, during July 27-30, 2005. Previous ICCBR conferences were held in Canada (2001), Seeon, Germany (2003), and Sesimbra, Portugal (1999).

Day 1 of ICCBR 2005 was dedicated to poster presentations utilizing CBR in field domains such as education, health sciences, and engineering. Day 2 focused on CBR in the health sciences, technology, and simulation environments, and included invited talks and panel discussions. Day 3 comprised presentations and posters on CBR in education, as well as invited talks from the University of Michigan, College Cork, Craig Knoblock, and Seifert, University of Michigan.

The presentations and posters covered topics such as adaptation, applications, case studies, reasoning, knowledge representation, knowledge acquisition, multiagent systems, bioinformatics, and text mining.

This volume comprises papers presented at the conference. 45 papers were chosen after a rigorous peer review process. The Program Committee selected 26 papers for poster presentation, one of three categories and types: 1. Theoretical/critical/methodological research (originality, significance, quality; and clarity). 2. Applications (novelty, relevance, search or innovative commercial application; quality; and clarity). 3. Deployed applications (practicality, significance, potential or economic significance, management and user acceptance).

Many people participated in the organization of the conference. DePaul University, served as the host institution, and Francesco Ricci, Héctor Muñoz-Avila, and Jörg Siekmann, especially like to thank Stefania Giorgini, who served as Workshop Coordinator, and Bill Cheetham, GE Research, who served as Program Committee and the ad-

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Evaluation and Monitoring of the Air-Sea Interaction Using a CBR-Agents Approach

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Abstract. This paper presents a model constructed for the evaluation of the interaction of the atmosphere and the ocean. The work here presented focuses in the development of an agent based architecture that has been constructed for the evaluation of the interaction, between the atmosphere and the ocean waters, of several parameters. Such evaluation needs to be made continuously in a dynamic environment and therefore requires the use of autonomous models that evolve with the time. The proposed architecture incorporates CBR-agents whose aim is to monitor the evolution of the interaction of parameters and facilitate the creation of an explanation model. The system has been tested and this paper presents the results obtained.

1 Introduction

The agent paradigm is gaining relevance in the development of applications for flexible and dynamic environments, such as the web, personalized user interfaces, oceanography, control systems or robotic environments. Agents are often characterized by their capabilities such as autonomy, reactivity, pro-activeness, social ability, reasoning, learning, and mobility, among others. These capabilities can be modelled in different ways and with different tools [26], one of the possibilities is the use of CBR systems. This paper presents a CBR-agent based architecture that is the core of a distributed system developed for the analysis and evaluation of the interaction between ocean water masses and the atmosphere. The aim of this paper is to present a successful architecture that allows the construction of dynamic systems capable of growing in dimension and of adapting their knowledge to environmental changes. In this work we are mainly interested in the modelling of deliberative agents with CBR systems, as they can be used for implementing adaptive systems. Agents must be able to respond to events, which occur within their environment, take the initiative according to their goals, interact with other agents (even human), and to use past experiences to achieve current goals. Several architectures have been proposed for building deliberative agents, most of them based on the BDI model [21]. In this

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A Comparative Analysis of Performance Metrics for Community Detection

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Abstract. Collaborative Web search to adaptive Web search that is fully based on user behaviour. Similar past search sessions are recommended. Previously, we have demonstrated how to offer communities of like-minded users a way to find what they are looking for. This paper comes to result relevance. In this paper we propose a new approach of query similarity that drives the recommendation system. The proposed approach is based on the user behaviour. In the past we have proposed a method of query similarity, based on the user behaviour. In this paper we examine and compare a collection of different types of knowledge (queries, user behaviour) as the basis for similarity.

1 Introduction

None of the major Web search engines do this in a meaningful way, when responding to queries. Web searches can be usefully informed by looking at searches that originate from a search engine, or relate to motoring topics and searches that are carried out by people looking to select results that are carried out by employees of a software company. The queries may relate to application servers instead of to the visitors to a motoring Web site or to make here. First, Web queries are generated by many queries originate from ad-hoc

When we examined the behaviour to community-based search scenarios the types of queries submitted and of pages that are selected for these motivates our case-based approach to search results of a base-level search

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